

Metal Helmets

So you want to get a metal helmet for your battle gaming kit, but you don't know what is good or bad. This brief tutorial will help you answer some of those questions and allow you to pinpoint your ideal helmet.

First off before we begin please take a moment to go over your local battle gaming rules to familiarize yourself in regards to metal armor and the safety concerns that go with it. Be sure to also check with your local Chapter head as well as your Herald in regards to helmets permission on the field.

Here is a brief list of the key items you will look for in a helmet.

- Vision
- Breathability
- Padding
- Flexibility and Restriction
- Safety

When fighting, you want to be able to see your opponent. This is important in regards to safety, because without vision you cannot determine where you are swinging, or who you are hitting. Just because you look like badass, doesn't mean you are.

As a fighter you are generally exhausting yourself on the battle field, because of this it should be obvious you want to be able to breathe while fighting, right? There is a strong chance you will fall prey to heat exhaustion, heat stroke, or possibly asphyxiation. Open face helms, and visor helms can help alleviate this issue.

You should always have the proper padding, yes a metal or leather helmet saves you from the blow, but the shock and sting can do far worse damage than the weapon itself. So be sure to have an arming cap on, for it saves you more than the helmet. They can be purchase separately.

We fighters tend to move around lot, so movement is key to our success. Having the flexibility of our head and neck allows us to keep fighting and avoid getting killed on the field. It also pays heed to our own safety; you don't want a helmet to strict or too loose, as it can lead to injury and possibly someone else's injury.

Safety is the primary factor that comes into play. Protection from weapons, people and the environment are all hazards to you, but it can be the other way around. Metal helmets especially can cause injury to others through various reasons, primarily due to improper use or accidental in nature. Ex: Grappling, charging a line, accidentally head-butting. So please take this into consideration, and don't be stupid because you want to be a badass. People like that make the game harder for the rest of us. We want to continue to have fun and grow as a community.

When looking for a helm that fits your particular interests you first need to take some time and assess your fighting habits. Using the list on the previous page in conjunction with your self-assessment, it will hopefully help in your determination of what type of helmet you're looking for.

Here is a list of questions that might help you assess yourself

- Do I incorporate a lot of grappling into my fighting?
- Do I fight more aggressively, like an in your face type of fighter?
- Do I tend to run around a lot?
- Or do I use caution and become defensive in my approach?
- Do I enjoy causing havoc with a red, spear, or glaive?
- Am I usually an archer?
- Do I fight enough to consider purchasing a helmet?

Now you're probably asking yourself why these questions, I should be allowed to get whatever I want right. Yes and no, simply because you don't want to bring a minivan to a race track or vice versa. Euphemism aside, having gear that matches your style fighting will take you farther than any flashy piece of equipment will; also you will run into fewer problems with heralds, event staff, and other fighters.

If you initiate grapples a lot, a metal helmet is simply out of the question. You will cause harm to others and yourself. Don't be stupid, safety first.

An aggressive in your face type of fighter, generally wants to be able to see his opponent. So closed faced with narrow slits are not an ideal match. You won't be able to control your shots properly, your shot placement will be off, and you will potentially injury your opponent. Head shots are fairly common in this circumstance. Don't be stupid.

Just like when we discussed breathability on the page. If you like to run, you like to breathe, you will cause injury to yourself by not using an open faced or visor type of helmet.

If you are defensive and fight with caution, your market opens up to more helmets due to the nature of your style of play. A closed helmet becomes an option because you are not moving around a lot or getting in someone's face.

If you shoot bow a lot, open faced helms are where it's at, provides the safety you need, while having that key visibility of your opponents.

As a glaive, spear, or red, user, you are often the target for archers especially when you're on the line. Your head becomes an easy target, so a helmet is a worthy investment. Depending on how aggressive or defensive you are, it will determine the helmet of choice. No one likes face shots.

Closed Face Helmets.



Visored



Open Faced



These are just a few examples of helmets, there's a lot more out there, and several different types of crossovers between these 3 categories. This finishes our brief tutorial, go forth and have fun.